DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SIGN	NALS	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING I	LEADS STYLE			
1 level usually 5+ card suit, 8+ HCP		Lead		In Partner's Suit	
2 level 5+ card suit, 10+ HCP	Suit	4 <sup>th</sup>		Same	
Re-opening may be lighter	NT 4 <sup>th</sup>			Same	
Responses: New suit forcing, Pre-emptive raises	Subseq	Low from	strength		
Cue-bid with good hand	Other:				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				
15-18	Lead	Vs. Suit		Vs. NT	
Responses: Stayman and red suit transfers	Ace	AKx(x), A	KQ(x)	AKx(x), AKQ(x)	
	King	AK, KQx(-	+)	AK, KQx(+)	
	Queen	QJx(+)		QJx(+)	
	Jack	J10x(+) KJ		J10x(+), (A/K)J10(+)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x 109x(+	-), (K/Q)109(+)	10x 109x(+), (A/K/Q)109(+	
Weak, 5-10, 6+ suit	9	9x, 987x(+	),	9x, 987x(+)	
	Hi-X	Sx, SSS		Sx, SSS	
	Lo-X HxS, HxxS		(+), $xxxS(+)$	HxS, HxxS(+), xxxS(+)	
	SIGNALS II	N ORDER OF I	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Par	Partner's Lead De		ad Discarding	
	1 A7	TT (HI=ENC)	CT (LO=ODE	O) ATT (HI=ENC)	
	Suit 2				
	3				
	1 A7	TT (HI=ENC)	CT (LO=ODE	O) ATT (HI=ENC)	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2				
Double=Penalty, natural overcalls	3				
	Signals (inclu	uding Trumps):	•	<u> </u>	
		•			
			DOUBLES		
VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)				
Double=Takeout	Typically double with 16+ rather than overcall				
Double Talleout	Typrouny do		mor man o vorous	•	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣					
Natural	SPECIAL A	ARTIFICIAL &	COMPETITIN	E DBLS/RDLS	
1 (MM1M1	Si Eciric, F				
OVER OPPONENTS' TAKEOUT DOUBLE	$\dashv$				
Pre-emptive raises					
New suit F1	$\dashv$				
New Suit 1	$\dashv$				

CATEGORY:	GREEN
NCBO:	SCOTLAND
EVENT:	2021 PEGGY BAYER
PLAYERS:	<del></del> -
	SYSTEM SUMMARY
GENERAL APPI	ROACH AND STYLE
12-14 1NT	
4-card majors	
Weak 2 ♦ /2 ♥ /2 ♠	
Natural style	
-	
SPECIAL BIDS	THAT MAY REQUIRE DEFENSE
SPECIAL BIDS	THAT MAY REQUIRE DEFENSE
SPECIAL BIDS	THAT MAY REQUIRE DEFENSE
SPECIAL BIDS	THAT MAY REQUIRE DEFENSE
SPECIAL BIDS	THAT MAY REQUIRE DEFENSE
	THAT MAY REQUIRE DEFENSE  CING PASS SEQUENCES
SPECIAL FOR	CING PASS SEQUENCES
SPECIAL FOR	CING PASS SEQUENCES
SPECIAL FOR	CING PASS SEQUENCES
	CING PASS SEQUENCES
SPECIAL FOR	CING PASS SEQUENCES

PSYCHICS:

OPEN ING	ART	Min No	Neg Dbl Thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 <b>♣</b>		4	3♠	Natural, 11+	LIMIT RAISES, 1NT=6-9		
4 .		4	2.	N 4 1 11 .	I IMIT DAIGEG INT. CO		
1 •		4	3♠	Natural, 11+	LIMIT RAISES, 1NT=6-9,		
1.00		4	3♠	Natural, 11+	2♣ =4+♣, 10+ (can pass 2♦ rebid)  LIMIT RAISES, 1NT=6-9,	+	+
1♥		4	3.	Natural, 11+	2m = 4+m, 10+ (can pass 2 v rebid)	+	<del> </del>
1 🛧		4	3 🛦	Natural, 11+	LIMIT RAISES, 1NT=6-9,		
1 🖚				ivaturar, 11	2m = 4+m, 10+; 2 = 5+ = 10+  (can pass 2 rebid)	<u> </u>	<u> </u>
INT				12-14 bal or semi-bal	Stayman, 2 • /2 • TRF,		
1111				May include 5M or 6m	2NT=10-12 INV, 3X=NAT, FG		
2♣	X	0		23+ bal or semi-bal	2 ◆ = waiting	2♣-2♦-2NT=23-24 BAL, 3NT=25-26 BAL	
				Or any FG		,	
2 •		6		Weak, 5-9	Natural responses		
2♥		6		Weak, 5-9	Natural responses		
2.		6		Weak, 5-9	Natural responses		
2NT				20-22 bal or semi-bal May have 5M or 6m	Stayman, 3 ♦/3 ♥=TRANSFER, 3NT=T/P 4NT=INV		
3♣		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD	+	<del> </del>
3♦		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3♥		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3♠		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3NT							
4♣		7		Nat, pre-emptive	4NT = BLACKWOOD		
4♦		7		Nat, pre-emptive	4NT = BLACKWOOD		
4♥		7		Nat, pre-emptive	4NT = BLACKWOOD		
<b>4</b> ♠		7		Nat, pre-emptive	4NT = BLACKWOOD		
4NT						HIGH LEVEL B	IDDING
5♣		7		PRE – very distributional		BLACKWOOD (5♣=0/4 aces, 5♦=1, 5♥=2, 5	<b>A</b> =3)
5♦		7		PRE – very distributional			
5♥		7		PRE – very distributional			
5♠		7		PRE – very distributional			